



CITY OF NEW HAVEN

Toni N. Harp, Mayor



BUILDING DEPARTMENT

200 Orange Street, 5th Floor

New Haven, CT 06510

Phone: (203) 946-8045 Fax: (203) 946-8049

www.cityofnewhaven.com

James Turcio
Building Official

Matthew Nemerson
*Economic Development
Administrator*

CONTACTS FOR REQUIRED SIGN-OFFS

Please Call for Appointment

1. City Engineer, 200 Orange Street, 5th Fl., Suite 503
 - Giovanni Zinn, City Engineer, GZinn@newhavenct.gov203-946-8105
 - Peter Lozis, Chief Civil Engineer, PLozis@newhavenct.gov203-946-2269

Plan review and E-2 slips for new addresses
2. Traffic & Parking, 200 Orange Street, Ground Fl.
 - Bruce Fischer, Traffic Engineer, BFischer@newhavenct.gov203-946-8073
 - Doug Hausladen, Director, DHausladen@newhavenct.gov203-946-8067
3. City Plan, 165 Church Street, 5th Fl.
 - Tom Talbot, Dep. Dir., Zoning/Historic District, TTalbot@newhavenct.gov203-946-8237
 - Ann Hartjen, Senior Project Manager, AHartjen@newhavenct.gov203-946-7061
 - Josh Lecar, Planner II, JLecar@newhavenct.gov203-946-6375
4. Fire Marshal, 952 Grand Avenue
 - Robert Doyle, Fire Marshal, RDoyle@newhavenct.gov203-946-7869
5. Health, 54 Meadow Street
 - Paul Kowalski, Health Program Director, PKowalsk@newhavenct.gov203-946-8173
6. WPCA, East Shore Parkway, www.gnhwpca.com
 - Ricardo Ceballos, RCeballos@gnhwpca.com203-466-4122
 - Sewer connections and/or outside grease traps
 - Christopher Findley, CFindley@gnhwpca.com203-466-5277 ext. 274
 - Inside grease traps
7. Police Department, 1 Union Avenue
 - Special Events.....203-946-6120
8. Parks Department, 720 Edgewood Avenue
 - Special Events.....203-946-8020
9. Assessor, 165 Church Street, 1st Fl.
 - Alex Pullen, Acting City Assessor, APullen@newhavenct.gov203-946-8061

Additional Requirements

1. Geotech Report
2. Statement of Special Inspections
3. Energy Code Compliance Report
 - RES Check
 - Com Check
4. Schedule of Values--entire cost of project including cost of all mechanicals broken down by trades
5. Worker's Compensation Certificate
6. Three (3) Copies of Plans